

Fool's Speech*



Alteration, Wild

Level 3

Range: Touch

Components: V, S, M

Duration: 1 hour/level

Casting Time: 1 turn

Area of Effect: Caster+1 creature/level

Saving Throw: None

With this spell, the wizard empowers himself and others of his choosing with the ability to speak a secret language incomprehensible to others. Creatures designated to speak the language must be touching each other when the spell is cast.

Once cast, the characters can choose to speak normally or in their secret tongue. They can speak and understand this mysterious language fluently.

Fool's speech is not recognizable as any known language, nor does it remotely sound like any language. A comprehend languages or tongues spell will not translate it. It can be understood by a character wearing a helm of comprehending languages and reading magic, although the normal percentage chances apply.

The material component is a small whistle made of bone.

Note: Uncommon Spell (TOM).