Fist of Stone

Alteration, Earth

Level: 1 Range: 0

Components: V, S Duration: 1 round/level

Casting Time: 1

Area of Effect: The caster's hand

Saving Throw: None

Upon completion of this spell, one of the caster's hands (his choice) turns to stone. It is flexible and can be used to punch, smash, or crush objects and opponents as if the wizard had Strength of 18/00. Combat bonuses for Strength do not apply if the caster uses any weapon other than his fist.

While the spell is in effect, the wizard cannot cast spells requiring somatic components.

Note: Uncommon Spell (TOM)

