

Firestaff



Evocation, Fire

Level: 2

Range: 0

Components: V, S, M

Casting Time: 2

Duration: 1 rd./level

Area of Effect: 1 staff

Saving Throw: None

This spell causes a ball of blue flame to appear at each end of a non-magical staff, pole, log, club, or tree limb. The object must be of wood and have two discernible ends. The wizard cannot choose to light only one end of the staff, nor can the staff be extinguished at will.

The firestaff is a melee weapon that inflicts 1d6 points of damage plus 2d4 points of flame damage per successful attack. The staff is not a magical weapon for determining what creatures it can hit. The staff can be wielded by someone other than the caster and can ignite flammable materials as well as being used as a weapon.

The material components of this spell are a piece of phosphorous or a flame of any sort and a pinch of iron filings. The wooden object used is not consumed or altered by the spell or its flames.

Notes: Rare for Fire mages: otherwise very rare. Known to be in Galadaster's Orizon.