

# Fire Shuriken



## Evocation

Level: 2

Range: 60 yds.

Components: V, S, M

Casting Time: 3

Duration: instantaneous

Area of Effect: One or more creatures

Saving Throw: None

This spell allows the wu jen to create razor-sharp pinwheels of fire. When cast, the wu jen makes a flicking gesture with his hand, firing out one or more shuriken-shaped wheels of magical fire. These fly at the desired target, throwing off fiery sparks as they travel. An attack roll must be made, using the combat table for warriors of the same level as the wu jen. A successful hit causes 2d8 points of damage from the flames and the sharp edges. Creatures resistant to fire suffer only 1d4 points of damage.

Upon striking the target (or any other solid object on a missed throw), the fire shuriken disappears in a burst of multi-colored smoke. This smoke is particularly thick, temporarily obscuring the vision of the target and causing a -2 penalty on the creature's next attack. The wu jen can cast one fire shuriken at 1st-6th level, two at 7th-12th level, and three at 13th level or higher.

The material component for this spell is a tiny shuriken coated with pine sap and sulphur.

Notes: Common in oriental settings; very rare elsewhere.