

Fire Burst

Alteration, Evocation, Alchemy, Fire

Level: 1

Range: 5 yds./level

Components: V, S

Casting Time: 1

Duration: Instantaneous

Area of Effect: 10-ft. radius

Saving Throw: Neg.

When this spell is cast upon a non-magical fire (such as a campfire, lantern, or candle), it causes the fire to flash and shoot arrows of flame. All creatures within 10 feet of the fire source suffer 1d3+1 point of damage per level of the caster (maximum of 10 points). Those who roll a successful saving throw vs. spell suffer no damage.

Notes: Uncommon spell (ToM).