

## Filter

**Abjuration, Air, Alchemy**

Level: 2

Range: Touch

Components: V, M

Casting Time: 2

Duration: 1 turn/level

Area of Effect: 10-ft. radius sphere

Saving Throw: None

This spell creates an invisible globe of protection that filters out all noxious elements from poisonous vapors; therefore, a creature protected by filter takes no damage and suffers no penalties from poison gas of any kind, including those created by spells of 4th level or less (such as stinking cloud). The exceptions are poisonous vapors created by a creature of 8 Hit Dice or more, and dragons breath weapons (such as the chlorine gas of a green dragon); in these cases, the creature protected by filter suffers half damage and makes a saving throw for quarter damage.

The material components for this spell are a strand of spider web and a scrap of cotton cloth approximately one inch square.

Notes: Uncommon spell.