

Fatigue - Elf



Enchantment/Charm

Level: 4

Range: 0

Components: V, S, M

Casting Time: 5

Duration: Instantaneous

Area of Effect: 60-ft. cone, 30-ft. diameter at base, 5-ft. at caster's end

Saving Throw: Neg.

This spell causes all creatures within its cone to feel weary and tired. For 1 round per level of the caster, those affected move at half rate, fight at -2 to hit and damage, and suffer -2 to their morale. Elves and other creatures resistant to sleep are likewise resistant to this spell.

The material component is a small stone.

Notes: Uncommon for elves, who jealously guard it; otherwise very rare.