

Facet



Alteration

Level: 5

Range: Touch

Components: V. M

Casting Time: 1 turn

Duration: Instantaneous

Area of Effect: 1 gem or piece of jewelry

Saving Throw: Special

The facet spell increases the value of a gem or piece of jewelry by removing flaws and improving the quality of the gem. When a wizard successfully casts facet upon a gem or item of jewelry set with gems, the value of the piece doubles. Thus a wizard successfully casting facet on an emerald valued at 500 gp increases the gem's value to 1,000 gp. The gem or piece to be enchanted must succeed in an item saving throw vs. crushing blow.

If the wizard has the gem cutting or appraising non-weapon proficiency, the saving throw is at a +2 bonus. If this spell is cast on the same item more than once, the saving throw receives a -1 penalty for each successive casting (thus the third casting would receive a -2 penalty, etc.). A gem or piece of jewelry worth more than 25,000 gp cannot be enchanted by the facet spell.

The spell was developed by a Khinasi wizard merchant of Cerilia (of the BIRTHRIGHT setting).

The material component is a jeweler's polishing cloth, which must be rubbed across the gem or jewelry to be enchanted.

Notes: Common in the BIRTHRIGHT setting; otherwise virtually unknown.