## **Elevate II - Pluma**

## Alteration

Level: 3 Range: 10 yds./level Components: V, S Casting Time: 1 rd. Duration: 1 hr./level Area of Effect: 1 item Saving Throw: None

This is a more powerful elevate spell. It is capable of lifting a litter of feathers into the air, and a considerable amount of weight with it The item to be elevated must be a blanket of featherweaving. (See "plumalitter" under create talisman of pluma).

The caster can lift an amount of weight on the featherweaving equal to his level times 20 pounds; a 15th-level cleric could elevate 300 pounds on the floating Utter.

The item can be raised at up lo 10 feet per round, and can move horizontally at 120 feet per round. It can move into the face of moderate winds, but a truly severe storm will easily overcome it.

Notes: Restricted to Mazttica pluma mages and those trained by them; common.

