

## **Elevate I - Pluma**



### **Alteration**

Level: 1  
Range: 10 yds./level  
Components: V, S  
Casting Time: 1 rd.  
Duration: 1 turn/level  
Area of Effect: 1 item  
Saving Throw: None

The elevate spell allows the caster to cause an object of pluma to float into the air. This, the most basic, will cause a work of featherweaving to float upward at 1 foot per round. It can lift an object of up to 1 pound/level of the caster in weight. The caster can move it toward or away from him, or cause gentle side to side movement, at no more than 10 feet per round of movement

Notes: Restricted to Maztican pluma mages and those trained by them; common.