

# Drawmij's Protection from Non-magical Gas



## Abjuration

Level: 4

Range: 0

Components: V, S, M

Casting Time: 2

Duration: 8 rds./level

Area of Effect: 20-ft. radius sphere

Saving Throw: None

This spell creates a volume of space 20 feet in radius about the caster, within which all creatures are protected from the effects of all non-magical gases, fumes, and smoke. All natural gases that touch the edge of the sphere of protection are dispersed. The air within the sphere always remains clean, fresh, and replenished with oxygen, so those within the sphere will not suffer from lack of oxygen if the air outside is contaminated or its oxygen consumed by fire. The spell will not work underwater or in a vacuum. The sphere moves with the caster. It is dispelled if touched by magical gases or if the caster moves using magical means.

The material components are a fan and a small vial containing perfume worth at least 100 gp. Both vanish after the spell is cast.

Notes: Uncommon spell (WoG).