

## Drawmij's Adventurer's Luck



### Alteration

Level: 2

Range: Touch

Components: V, S, M

Casting Time: 1 rd.

Duration: 3 turns

Area of Effect: Creature touched

Saving Throw: None

This spell bestows upon the touched creature a special form of luck. For the duration of the spell, the recipient of this magic can act as though he was holding a luckstone and using its magical effects.

The material component is 5,000 gp worth of ruby dust sprinkled over the creature's head; this vanishes after the spell expires.

Notes: Uncommon spell (WoG).