

Double Steel



Evocation

Level: 6

Range: 0

Components: V, S

Casting Time: 6

Duration: 1 rd./level

Area of Effect: Special

Saving Throw: None

This spell allows the caster to create a duplicate of any bladed weapon she has touched-or seen in use-out of thin air. The duplicate weapon matches the original exactly-even to any magical powers it has or enchantments laid upon it. When the spell expires, the blade fades away and cannot be recalled (that particular weapon cannot be duplicated by that wizard again). Until the spell expires, the caster or another being can wield the blade, and upon touching it is made instantly aware of all of its powers.

This duplicate weapon vanishes instantly if wielded by a caster who attempts to cast any spell, but the caster is free to work magic if the blade is wielded by someone else. Anyone who wields the duplicate does so as if proficient with it.

When the caster is fighting all alone, she can choose to wield the weapon either with her own THAC0 or with that of a particular being she has seen employing the original weapon. The spell does not reveal to the caster what that THAC0 is; this can be only guessed at, given the blade's performance in the being's hands. The caster's choice cannot be changed once made.

The duplicate weapon created by this spell has tangible physical existence while the spell lasts. It can be used as a prop or tool. It can even be seized by a foe of the caster and used against her, though she has the ability to make the duplicate blade vanish at any time by willing it out of existence.

Notes: Restricted to the Seven Sisters, their apprentices, and select Harpers; rare.