

Disintegrate Flesh - Witch



Invocation

Level: 9

Range: 50 yds.

Components: V, S, M

Casting Time: 9

Duration: Instantaneous

Area of Effect: 40-ft. cube

Saving Throw: Neg.

All organic material in the area of effect is instantly disintegrated by this powerful spell. Living creatures and intelligent undead in the area of effect are entitled to a saving throw vs. spell to avoid disintegration. Dead organic material or slain creatures who have not risen as undead are destroyed automatically. Leather, paper, wood, and other non-living organic material are disintegrated as well, although magical items composed of these materials are entitled to an item saving throw vs. disintegration to resist destruction. Note that elementals and creatures of living or animated metal or stone are not affected by this spell.

The material component is a small tuning fork of cold-wrought iron.

Notes: Restricted to witches and invokers; rare.