Disguise - Wu Jen

Illusion/Phantasm

Level: 3 Range: 0

Components: V, S, M Casting Time: 1 turn Duration: 1 turn/level Area of Effect: The caster Saving Throw: Special



This spell allows the wu jen to assume the appearance of any creature of the same species or sub-species as himself, provided he is familiar with the person whose appearance he assumes. The spell creates a complete illusion of the assumed identity-face, body build, and even voice. The spell does not provide any of the abilities of the individual assumed, nor his personal habits or mental patterns. Those observing the disguised individual have a 5% chance per level of detecting the disguise, provided they are familiar with the person whose identity has been assumed. They notice a change in the behavior of the person, thus detecting the difference. Those who do not know the assumed individual or have only met him a few times automatically accept the disguise.

Actions entirely out-of-character allow all present to check to see if the disguise is penetrated. The disguised person radiates a faint aura of magic, noticeable to a detect magic spell. A detect illusion reveals the spell.

The material component for this spell is an item from the body of the assumed individual (hair, nail clippings) or an item that is constantly worn or carried by the assumed individual. This component must be carried by the wu jen at all times during the duration of the spell. Should it be set aside, the spell effect immediately ends.

Important officials and powerful characters take great care in disposing of items that could be used to create the disguise dweomer- burning cut hair or fingernail parings, for example.

Notes: Common in oriental settings; otherwise very rare.