## **Detect Lycanthrope - Gypsy**



## **Divination**

Level: 3 Range:Touch Casting Time: 3 Components: V

Duration: Instantaneous Area of Effect: 1 creature Saving Throw: None

With the aid of detect lycanthrope, a caster can determine whether a creature is a lycanthrope or not (werewolf, werebear, and so on). The spell causes a small glowing pentagram to appear on the palm of a human or humanoid, or on the brow of an animal, then fade. The caster learns the exact type of lycanthrope and its base stock (for example, human for a werewolf, wolf for a wolfwere).

The caster most often conceals the casting of this dweomer under another type of activity, such as palm-reading.

Notes: Restricted to spellcasters with gypsy blood; uncommon.