

Detect Lycanthrope



Divination

Level: 2

Range: 10 yds.

Casting Time: 2

Components: V, S, M

Duration: Instantaneous

Area of Effect: 1 creature

Saving Throw: None

With the aid of detect lycanthrope, a caster can determine whether a creature is a lycanthrope or not (werewolf, werebear, and so on). The spell causes a lycanthropic target to glow and reveals the lycanthrope whether in animal, human, or humanoid form. The caster has a 5% chance per level to discern the exact type of lycanthrope and a 10% chance per level to learn the origin (natural, infected, cursed, etc.) and base stock of the lycanthrope (for example, human for a werewolf, wolf for a wolfwere).

The material component is a powder containing pinches of silver dust, wolfsbane, and belladonna.

Notes: Restricted to diviners; uncommon.