

Defoliate

Necromancy

Level: 8

Range: 30 yds.

Components: S, M

Casting Time: 1 rd.

Duration: Special

Area of Effect: 50-ft. square/level

Saving Throw: None

By means of this evil spell, the caster causes all vegetation within the affected area to wither and die, crumbling into black ashes. All vegetation is affected, from the tallest tree to the tiniest blade of grass. Intelligent plant life, such as treants, are also destroyed. The power of a wish or its equivalent is required to restore the destroyed vegetation; otherwise, nothing can grow in the defoliated area for a full year. Casting this spell ages the caster by one year.

Note that since the defoliate dweomer causes plants to crumble to ash, there is no danger of a creature being struck by a toppling tree; however, creatures hiding in trees will find themselves plummeting to the ground when this spell is cast.

The material components for this spell are the petal from a withered flower and a sliver of charred wood.

Notes: Uncommon; usually in the hands of evil necromancers.