

Create Water I

Conjuration, Water, Reversible

Level: 2

Range: Touch

Components: V, S

Casting Time: 2

Duration: Instantaneous

Area of Effect: 1 gallon/level

Saving Throw: None

This spell allows a wizard to create pure, cool water. The water is crystal clear and sparkling, with exceptional taste. This enchantment is favored by adventuring wizards who memorize the spell to ensure that they will have drinking water during their journeys.

The reverse of this spell, destroy water, allows a wizard to instantly evaporate one gallon of water per level of experience.

Notes: Uncommon for Water wizards; otherwise very rare.