

Corpse Whisper



Necromancy

Level: 4

Range: Special

Components: S, M

Casting Time: 4

Duration: Special, up to 1 day

Area of Effect: 1 undead

Saving Throw: None

This spell enables the caster to transmit a message to an undead creature. The message forms silently in the mind of the corpse in the natural voice of the caster. The caster does not need to be within line of sight of the undead creature, if it is one he currently controls. The caster is not privy to the mind or thoughts of the undead creature.

The undead recipient is forced to obey only if it is not a self-willed undead (that is, a zombie or skeleton) and not under the current control of the caster. Self-willed undead can do as they please, but fear of their master may be enough to spur them into immediate obedience.

The spell establishes a link with the undead creature that allows half as many one-round, one sentence messages to be sent as the caster has levels (round down). For example, after casting the corpse whisper spell on an undead creature, a 9th-level caster could send the creature four messages, each consisting of a single sentence and requiring a single round to send. Even if no commands are sent, the spell wears off after a day.

The creature must be within 40 feet of the necromancer when the spell is cast, but after that the creature can travel up to a mile away and still receive commands. On the Demi-plane of Dread, the spell will not function if the caster and undead minion are in different domains and the borders of either domain (or any intervening domain) are closed.

The material component of this spell is the tongue of a dead man. Casting this spell on the Demi-plane of Dread requires a RAVENLOFT powers check.

Notes: Restricted to necromancers and undead spellcasters; uncommon.