

Corpse Visage

Illusion, Necromancy

Level: 1

Range: Touch

Components: V, S, M

Casting Time: 1 rd.

Duration: 1 rd./level

Area of Effect: Creature touched

Saving Throw: Neg.

This spell transforms the caster's face or the face of any creature touched by the caster into the horrifying visage of a rotting corpse. The effect of this illusion is so startling that when it is viewed by opponents, the wizard's party adds a modifier of +2 to its surprise roll.

Creatures with Low Intelligence or higher (ability score of 5 or more) and with 1 Hit Die or less (or who are 1st level or lower) must make a successful saving throw when first viewing the corpse visage or flee in terror for 1d4 rounds.

Corpse visage does not distinguish between friend and foe, and all who view it are subject to its effects. If the spell is cast upon an unwilling victim, the victim is allowed a saving throw to avoid the effect.

The material component is a rag or piece of cloth taken from a corpse. The cloth must be prepared by dotting it with paints of assorted colors.

Notes: Restricted to necromancers; common.