

Confer



Necromancy

Level: 9

Range: Touch

Components: V, S, M

Casting Time: 1 rd.

Duration: Special

Area of Effect: 1 creature

Saving Throw: None

This spell is cast (often by a lich) in conjunction with create minion for the purpose of creating a "quasimancer" (that is, a minion with spellcasting ability). When the confer spell is cast upon the created minion, the undead creature's mind becomes, attuned to spell memorization. The caster can then plant the spell repertoire of a 9th-level wizard (including number of spells and levels) within the minion's mind. The quasimancer can then cast the implanted spells at its discretion, as if it were the wizard who memorized them. The quasimancer must have all spell components necessary to cast the spells implanted in its mind.

The caster must imbue spell energy equal to the level of the spell placed in the quasimancer's head. In other words, to place a 5th-level spell in the quasimancer, the caster must imbue a 5th level spell from his daily allowance of carried magic. The quasimancer can receive spells from its master only once; when all of its spells are cast, it becomes a mindless undead.

This spell cannot be cast upon any other creature than one raised by a creature minion spell. Casting it upon a living person will instantly cause insanity that can be cured only by psychic surgery or a wish.

The material components of this spell are the minion and a bit of brain tissue from a sapient being, (More details are provided in Van Richten's Guide to the Lich. Chapter VII.)

Notes: Very rare. This spell can be learned only on its plane of origin (the Demi-plane of Dread).