

# Color



## Alteration

Level: 1

Range: Touch

Components: V, S, M

Casting Time: Special

Duration: Permanent

Area of Effect: 8 square yds.

Saving Throw: None

This spell allows a wizard to effect a permanent color change in cloth, leather, or similar substances. The speed at which the change takes place is variable. With a gesture, the caster can instantaneously make an entire piece change to a single hue. If several colors are desired the caster must trace with his fingers the areas he intends to color and picture the desired hue for the area outlined; the color changes accordingly. Any color of shade can be created, including metallic tints, though the latter cannot actually consist of precious metals. Any color changes must be done within two hours, the spell's maximum casting time. The effect is permanent until dispelled.

Notes: Rare spell. Known to be in Myrl's Text.