

Cloak of Warding



Abjuration, Force

Level: 3

Range: 0

Components: V, S

Casting Time: 3

Duration: Special

Area of Effect: The caster

Saving Throw: None

The cloak of warding creates an invisible energy shield to absorb damage from all attacks against the caster. The cloak absorbs 3d4 points of damage plus 1 point per level of the caster. It can deflect damage from a single attack or from a number of successive attacks. The spell has a maximum duration of 1 round per level of the caster.

The cloak dissipates when its duration lapses or when it has absorbed all the damage it can.

Notes: Rare spell.