

# Chromatic Blade



## Alteration

Level: 5

Range: 0

Components: V, S, M

Casting Time: 1 rd.

Duration: 1 rd./level

Area of Effect: Creates 1 blade

Saving Throw: None

This spell creates a shimmering blade of constantly changing hue, of needle-width and magical sharpness. The blade glows at all times with a gleaming shimmering radiance that flickers between colors continually and uncontrollably. It is safe to touch a chromatic blade only at its hilt or guard; the blade itself is all edges and even its lightest touch will cause harm.

While the blade can be wielded by any creature, the caster can will it out of existence when he chooses. The blade is considered a +1 magical weapon for attack purposes (no damage bonus). It weighs nothing and makes no sound upon impact. Its merest touch inflicts 2d4 points of damage and it can sever extremities like a sword of sharpness (see table). If a sever result is achieved against an individual in +3 or better magical armor the chromatic blade shatters into shards of colored light without inflicting any harm at all.

Opponent	Score to Sever•
Normal/armored	19-21
Larger than man-sized	20-21
Solid metal or stone	21

- Natural roll, considering only the blade's +1 attack bonus.

The bearer of a chromatic blade is protected from color spray attacks, which will shatter upon the blade as soon as they come into contact it. A prismatic spray can be likewise scattered but the blade loses 2d6 rounds of duration. The blade can destroy one color of a prismatic sphere or one color of a prismatic wall upon contact but the blade is destroyed.

A great blow can be struck with the blade so as to shatter the entire sphere or wall, but has a 50% chance to suffer the effects of all of the colors simultaneously (any saving throws are allowed) while leaving the barrier intact.

A chromatic blade can be destroyed by a successful dispel magic, disintegrate, or proper(!) worded limited wish. It cannot be physically damaged in any way by weapons of less than +3 enchantment although it can be parried or blocked like a normal blade. A chromatic blade is not affected by changes in light or darkness or by magnetic effects. The blade cannot be mentally wielded or influenced from a distance except for the caster willing it out of existence.

The material component of this spell is a small lightning-tempered dagger set with gems of the seven spectrum colors, the total worth no less than 100 gp.

Notes: Very rare spell. Known to be in Tasso's Arcanabula.