

Calm - Dragon



Alteration

Level: 2

Range: 0

Components: V

Casting Time: 1

Duration: Concentration

Area of Effect: The caster

Saving Throw: None

The spell calm enables a dragon to temporarily nullify the effects of its own/ear aura. While the dragon concentrates, creatures suffer no morale effects from the sight or presence of the dragon.

The spell ends as soon as the dragon ceases to concentrate on it. It also ends if the dragon suffers damage or casts a spell of 4th level or higher.

Notes: Restricted to dragons; common. Known to be in the Draconomicon.