

## Call of Despair - Elf



### Elven High Magic

Level: 8

Range: 10 yds./level

Components: V, S, M

Casting Time: 8

Duration: Instantaneous + Special

Area of Effect: 10-ft./level radius

Saving Throw: Special

When this spell is cast, all creatures in range of the spell (except the caster's army, allies, or companions) must check morale at half their current morale rating. Those who fail will immediately flee in terror, directly away from the caster. The terror lasts one turn per level of the caster; rally checks cannot be made during this time.

The material component of this spell is a small brass gong.

Notes: Restricted to elves able to cast elven High Magic. Used for the defense of the elven homeland (for example, Evermeet Island).