

# Call



## Conjuration/Summoning

Level: 8

Range: 0

Components: V, S, M

Casting Time: 1 turn

Duration: Instantaneous

Area of Effect: Creature called

Saving Throw: Neg.

When cast, this spell allows the wu jen to summon any single creature he knows by sight into his presence. The wu jen must know the specific identity of the creature called, not just the general type. Calling for a ki-rin is not sufficient, the wu jen must have a specific ki-rin in mind. Creatures with names must be summoned by their true name. A successful saving throw vs. spell allows the creature to ignore the call. Creatures called must be on the same plane as the caster. Once called, the creature is under no compulsion to remain or aid the caster. Deities and similar powerful beings are not forced to heed the call.

The material components for this spell are a stick of incense and a strip of paper, burned when the spell is cast.

Notes: Common in oriental settings; unknown elsewhere.