

Caddelyn's Catastrophe



Enchantment/Charm

Level: 5

Range: 10 yds./level

Components: V, S, M

Casting Time: 5

Duration: 1 rd./level

Area of Effect: 1-4 creatures in a 30-ft. cube

Saving Throw: Special

This variation of the fumble spell allows the caster to affect up to four creatures if desired, all of whom must be visible to the caster during casting. If four creatures are attacked, their saving throws vs. spell are normal; if three are attacked, all save at -1; if two are attacked, they save at -2; and if only one is attacked, the save is at-3.

Creatures making successful saving throws are slowed for the duration of the spell (as the 3rd level wizard spell). Creatures who fail immediately drop all held objects, if running or charging they trip or stumble, if balanced on a ledge or climbing they fall, and if spellcasting they ruined any verbal or somatic component, spoiling the spell. Any missile attack by an affected creature misses and any physical attack is at a -2 penalty. Weapons are dropped and any weapon attack becomes a bare fists' attack. Dropped items may well suffer damage (the OM decides which saving throws, if any, apply).

The material components for this spell are a banana peel or melon rind and a tallow candle or lump of animal fat.

Notes: Rare or very rare. Known to be in Caddelyn's Workbook.