

Bone Form

Necromancy

Level: 4

Range: 10 ft.

Components: V, S, M

Casting Time: 1 rd.

Duration: 1-20 hrs.

Area of Effect: Sufficient bones for the spell

Saving Throw: None

When this spell is cast, the caster is able to create any object less than 3 feet long, high, and deep out of bone matter. The caster must have a supply of bones on hand to create whatever object it desires. Weapons can be created with this spell; such weapons are evil, but not magical for purposes of striking creatures hit by magical weapons. They also give no bonuses or penalties to attack or damage rolls.

The material components of this spell are enough bones to construct the desired item and a drop of body fluid (spittle, blood, etc.).

Notes: Restricted to necromancers and undead spellcasters; uncommon.