

# Bone Blade



**Alteration, Evocation, Necromancy**

Level: 8

Range: 0

Components: V, S, M

Casting Time: 8

Duration: 1 rd./level

Area of Effect: Creates 1 blade

Saving Throw: None

This spell creates a temporary but very effective weapon. The blade created can be wielded by any being normally able to wield edged weapons. It is identical in size, weight, and damage to the bladed weapon that serves as a material component of the spell. The bone blade has several special properties.

- It is unbreakable until it crumbles into dust at the spell's expiration.
- It is a magical weapon for attack purposes.
- An undead creature struck by a particular bone blade for the first time must successfully save vs. death magic or be blasted instantly out of existence; if a creature of 8 Hit Dice or more is destroyed in this manner, the bone blade is instantly destroyed also.
- The blade inflicts double damage against undead.
- The blade deals damage against undead as a sword of wounding. (The undead creature suffers one additional point of damage per round per wound; a round spent treating a wound negates this special effect for that wound; magical curing is ineffective against such wounds.)

The material components for the bone blade spell are a normal bladed weapon and a bone from any source; both are consumed in the casting.

Notes: Uncommon in savage settings or among wizards allied with Beast Cults; otherwise very rare. Known to be in The Book of Shangalar the Black.