

Bloodline Corruption



Alteration

Level: 9

Range: 50 ft.

Components: V, S, M

Duration: Instantaneous

Casting Time: 60 hrs.

Area of Effect: 2 creatures

Saving Throw: None

This spell changes the bloodline of a creature from its original source to that of Azrai, forcing the subject to become an awnshegh. Bloodline corruption forms a link between the caster (or another "donor" creature) and the recipient. For every three points of bloodline strength in the recipient, the spell drains one point of bloodline strength from the caster (or donor). The recipient maintains his current bloodline strength and abilities, but his blood becomes the blood of Azrai and he gains the curse of blood form and 1d4 abilities available to Azrai bloodlines.

Notes: The Manticore is the only known recipient of this spell, and the Magian is the only wizard with knowledge of this spell in Cecilia. The Magian has created four scrolls with this spell to be "stolen" and scattered about Cerilia to foment future chaos.