

## **Bird Charm II - Pluma**



### **Enchantment/Charm**

Level: 4

Range: 300 yds./level

Components: V. M

Casting Time: 1 turn

Area of Effect: 3 birds/level (or more)

Duration: 1 wk./level

Saving Throw: Neg.

This spell is similar to bird charm I, except that it allows the caster to summon and control all types of feathered creatures-including the powerful couatl, and other monstrous beings with plumage, such as owl bears. The spell does not affect deities, of course.

Enchanted creatures can be given more involved commands than in the lower level spell; birds such as parrots and macaws can relay messages of up to 100 words, while creatures under the thrall of this spell will attack fearlessly if ordered to do so by the caster.

The material component for this spell is a whistle carved from a fine piece of jade. Carving the whistle takes 2-5 weeks.

Notes: Restricted to practitioners of pluma magic (the Maztica setting); common.