

Arrowflight - Pluma



Alteration

Level: 1

Range: 30 yds.

Components: V, S, M

Casting Time: 1-6 rd.

Duration: 3 turns/level

Area of Effect: 3 archers/level

Saving Throw: None

This enchantment can be cast onto one or more archers, to a maximum of 30 archers at 10th level. For the duration of the spell, the range of the archers is doubled for short, medium, and long ranges. In addition, the arrows inflict +1 point of damage for each successful hit. It cannot be used to augment any other type of missile weapon, including spears, slings, or crossbows. It does not add to other magical bonuses for range or damage, nor is the damage bonus itself magical.

The material component for the spell is a bit of down feather, trimmed into the shape of an arrow's fletching.

Notes: Restricted to practitioners of pluma magic (the Maztica setting); common.