

Anti-magic Aura - Elf



Abjuration

Level: 6

Range: 10 yds./level

Components: V, S

Casting Time: 3

Duration: 1 turn/level

Area of Effect: 1 individual

Saving Throw: Neg.

This spell acts in somewhat the same manner as the antimagic shell, but is intended for use against an enemy spellcaster or enchanted creature. When cast, the spell creates a glittering aura of light around the target, conforming exactly to the target's body.

The subject of this spell can cast no magic, nor can an affected enchanted creature attack or use spell-like abilities for the spell's duration. Enchanted weapons cannot use bonuses or special powers, functioning as ordinary weapons. As with the antimagic shell, this spell is ineffective against extraplanar creatures on their borne plane. Unlike antimagic shell, the aura can be eliminated by a successful dispel magic spell from an unaffected caster.

Notes: Common for elves of Evermeet; uncommon for other elves; very rare for others.