

## Alvira's Stasis Shell



### Alteration, Dimension

Level: 6

Range: Touch

Components: V, S, M

Casting Time: 2

Duration: 1 day/level

Area of Effect: 1 object

Saving Throw: None

The largest object that can be affected by this spell is a large standard spellbook, and the smallest object is the size of a potion vial. An object protected by this spell cannot be affected by any force less powerful than a disintegrate spell, though the stasis shell itself can be dispelled. Water, fire, acid, lightning, and even dragon breath merely move along the outer shell of the stasis field.

The protected object is surrounded by a faint blue glow. The object has its normal weight and can be moved normally, though it cannot be physically touched or accessed; for example, a protected book could not be opened. The spell cannot affect living tissue directly, though reports exist that living tissue in a container can be warded. For all intents, time has stopped for the object in the field.

Alvira of the Living City created this spell to use in conjunction with permanency. She then cast it upon a copy of her spellbook and hid it where it would remain for years, just in case something happened to her original spellbook.

Notes: Rare or very rare. (Updated from DRAGON Magazine.)