

Alustriel's Sword of Stars



Evocation

Level: 7

Range: 10 yds./level

Components: V, S, M

Casting Time: 7

Duration: 1 rd./level

Area of Effect: Creates 1 blade

Saving Throw: None

This spell creates a shimmering, translucent construct of force. This construct is a cluster of winking, pulsing lights that resemble stars in the night sky, grouped in the shape of a two-handed sword of the largest size. For purposes of determining what it can hit, this construct is considered a +2 magical weapon, though it does not gain this attack or damage bonus.

This sword of stars forms on the round following the spell's casting and silently attacks a chosen target creature. It pursues, attacking twice per round at a THACO of 9 (regardless of the caster's own THACO), and dealing 4d4 points of damage at a successful strike, until the target being is slain, the sword of stars is destroyed, or the spell expires. The sword can follow a being anywhere on the same plane, though long distance teleports cause the magic to expire before the pursuing sword reaches its target.

A sword of stars flies at a movement rate of 21 (MC: A). It has an AC of -2 and has 22 hit points. It vanishes if destroyed by physical attacks. Magical attacks of any sort have no effect on it at all, save that dispel magic or a properly worded limited wish or wish spell can make it vanish. The magical blade fights by itself, not requiring the caster's attention once created.

The material component of this spell is any metal-bladed weapon. The weapon is consumed in the casting, so cheap daggers or tiny replicas are most often used.

Notes: Restricted to the Seven Sisters, their apprentices, and select Harpers; rare or very rare.