

Alacrity



Alteration, Chronomancy

Level: 3

Range: 0

Components: V, S, M

Casting Time: 1

Duration: 1 turn + 1 rd./level

Area of Effect: The caster

Saving Throw: None

The use of an alacrity spell allows the wizard to speed up the casting of spells of 5th level and lower. Only spells that are cast within the alacrity spell's duration are affected.

Casting times of 2-5 are reduced by 1; casting times of 6-9 are reduced by 2; and a casting time of one round is reduced to a casting time of 8. Casting times for spells that require more than 1 round are reduced by 20% (e.g., an animate dead spell affected by alacrity could be cast in only 4 rounds). Spells that have a casting time of 1 are not affected by this spell.

The material component is a miniature hour glass, which is destroyed when the spell is cast.

Notes: Uncommon spell (ToM).