Age Dragon

(Alteration)
Sphere: Time

Level: 7
Range: 30 yds.
Components: V, S, M
Casting Time: 1 rd.
Duration: 1 rd./level
Area of Effect: 1 dragon
Saving Throw: Neg.

This spell allows the caster to cause any dragon to temporarily gain or lose one age level per five levels of the caster. For instance, a 14th-level caster could cause a dragon to gain or lose two age levels; a mature adult dragon could be temporarily transformed into a young adult dragon or into a very old dragon. A dragon’s age cannot be reduced below hatchling or increased beyond great wyrm.

Unwilling dragons are allowed a saving throw vs. spell with a –4 penalty to avoid the effect.

A dragon affected by age dragon temporarily acquires the armor class, hit points, spell abilities, combat modifiers, size, and other attributes of his new age level. The dragon retains its memories and personality. At the end of the spell’s duration, the dragon returns to its normal age level.

Damage suffered at the modified age remains when the dragon resumes its normal age. A dragon losing more hit points at the modified age than it has at its actual age dies when the spell expires. For example, a young adult bronze dragon with 110 hit points is aged to a mature adult with 120 hit points. The dragon suffers 115 hit points in combat. Unless the dragon is healed of 6 points of damage before the spell expires, the dragon dies when the spell ends. A dragon is killed while under the effect of age dragon or is dead at the end of the spell’s duration.

The material component is a handful of dirt taken from a dragon’s footprint.

Notes: Common for to priests with major access to the sphere of Time (ToM).