

Acid Rain - Red Wizard



Alteration

Level: 6

Range: 30 yds.

Components: V, S, M

Casting Time: 6

Duration: 1 rd./level

Area of Effect: 3-ft. diam./level circle

Saving Throw: $\frac{1}{2}$

This spell creates an intense storm of burning, corrosive acid over a circle 3 feet in diameter for each level of the caster (a 12th-level wizard can cast the spell in a 36-foot diameter circle). The acid inflicts 6d4+6 points of damage per round as long as the target remains within the area of effect. In addition, exposed equipment must save vs. acid each round that it is in contact with the spell, or be destroyed.

The material component of this spell is a vial of strong acid.

Notes: Restricted to the Red Wizards of Thay or those trained by them; common.